

Action Pursuit Games Airsoft Rules

Participant Requirements:

- Minimum Age to play 12 yrs. Old
- All Participants must Sign Waiver
- 17 yrs and younger must have parent/guardian sign Waiver
- Full face required 17 yrs old and younger and/ or multiple face protection required for all participants
- Face protection (must stay on while on playing field)
 - Scarves must stay in place while playing
- No profanity, physical contact or play (kinder garden behavior) intended to intimidate other players

Equipment Requirements

- All Airsoft guns must be transported in box/bags until checked in at Staging area.
- Only .20g thru .28G allowed during regular play with exception of Sniper designated players.
 - Heavier BB's must be approved by APGOB
 - FPS Requirements (gun Barrels will be tagged with FPS tags) using .20 gram BB's
 - <400 FPS - minimum distance 20 ft
 - > 400 - 450 FPS- minimum distance 50ft
 - <350 FPS close quarters MED, no shooting less than 5 ft
 - No Blind shooting over walls and thru windows
 - No real knives or firearms allowed in Staging area
- No pyrotechnics, no rocket launchers, APGOB must approve all grenades (no explosive grenades allowed)

Safety Requirements

- Treat your gun as a real gun at all times, never point at anyone when not playing.
- In staging area all guns must have an Industry barrel sleeve (no home made sleeves) on Barrel
 - Each gun must have it's on Barrel cover
- All Magazines must be removed and no BB's in chamber
- Guns must have safety on
- No shooting inside the staging area
- Shooting allowed at chronograph or target area only/ face protection must be worn
- All Pistols must be holstered
- No shooting at wildlife or outside of the playing area
- No shooting players closer than 20 ft, if you have dead to rights call "Bang Bang" or "Cold Kill".
- If two players come within 20 ft of each other call "Parlay" (do not shoot) back up to minimum 30 ft and then

begin play.

- No Blind shooting into bunkers

Game Rules

- Airsoft is a game of honor, if you are hit, yell hit, place red rag on head, and head to teams re-spawn point
- Hits are anywhere on your body, equipment, mask, shoes, hat and etc.
- If Ref calls you hit, do not argue, it's only a game. Do the Hit process and go to team re-spawn point
- Adhere to minimum distance rules
- No shooting players within 20 ft.
- No throwing rubber knives
- No melee (hatchets, spears, etc.) allowed during regular airsoft games.
- No setting up on the opposing teams re-spawn point
- If you have an attitude, leave it at home, APG may not be the place to play for you. It's only a game, have fun!
- Gun hits count, any hit on the body counts, ghille suits will be monitored closely for hits as most players wearing them can't hear them when shot. Suits may be limited to equal number on each team.